

Chess Player Task One:

This is the first task for my Chess Player project. The goal of this task is to set up and display a visual representation for the empty chess board.

Demo:

```
/c/U/kiera/portacle/chess.lsp 12 All
1 CL-USER> (load "chess.lsp")
2
3 |-----|
4 8 | - - - - - |
5 7 | - - - - - |
6 6 | - - - - - |
7 5 | - - - - - |
8 4 | - - - - - |
9 3 | - - - - - |
10 2 | - - - - - |
11 1 | - - - - - |
12 |-----|
13 X  A B C D E F G H
14 T
15 CL-USER> █
```

Code:

```
(defmethod createEmptyBoard ()
  (format t "~% |-----|")
  (format t "~%8 |-----|")
  (format t "~%7 |-----|")
  (format t "~%6 |-----|")
  (format t "~%5 |-----|")
  (format t "~%4 |-----|")
  (format t "~%3 |-----|")
  (format t "~%2 |-----|")
  (format t "~%1 |-----|")
  (format t "~% |-----|")
  (format t "~%X  A B C D E F G H ~%")
  nil)

(createEmptyBoard)
```