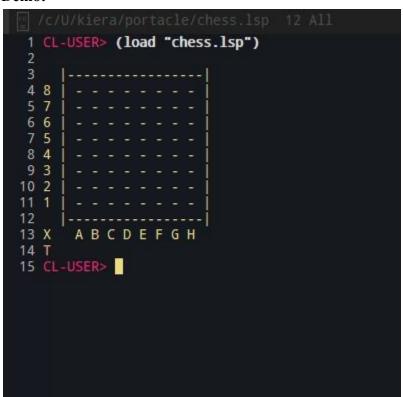
Chess Player Task One:

This is the first task for my Chess Player project. The goal of this task is to set up and display a visual representation for the empty chess board.

Demo:



Code:

```
(defmethod createEmptyBoard ()
  ( format t "~% |------|")
  ( format t "~%8 |-----|")
  ( format t "~%6 |-----|")
  ( format t "~%6 |-----|")
  ( format t "~%4 |-----|")
  ( format t "~%3 |-----|")
  ( format t "~%2 |-----|")
  ( format t "~%1 |-----|")
  ( format t "~% A B C D E F G H ~%")
  nil)

( createEmptyBoard )
```